

Directed Acyclic Graphs

an introduction

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Components of graphs

Nodes



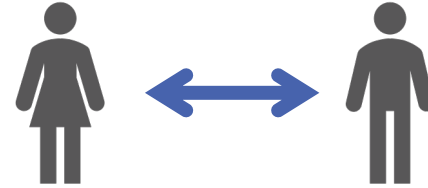
A

B

exposure

outcome

Edges



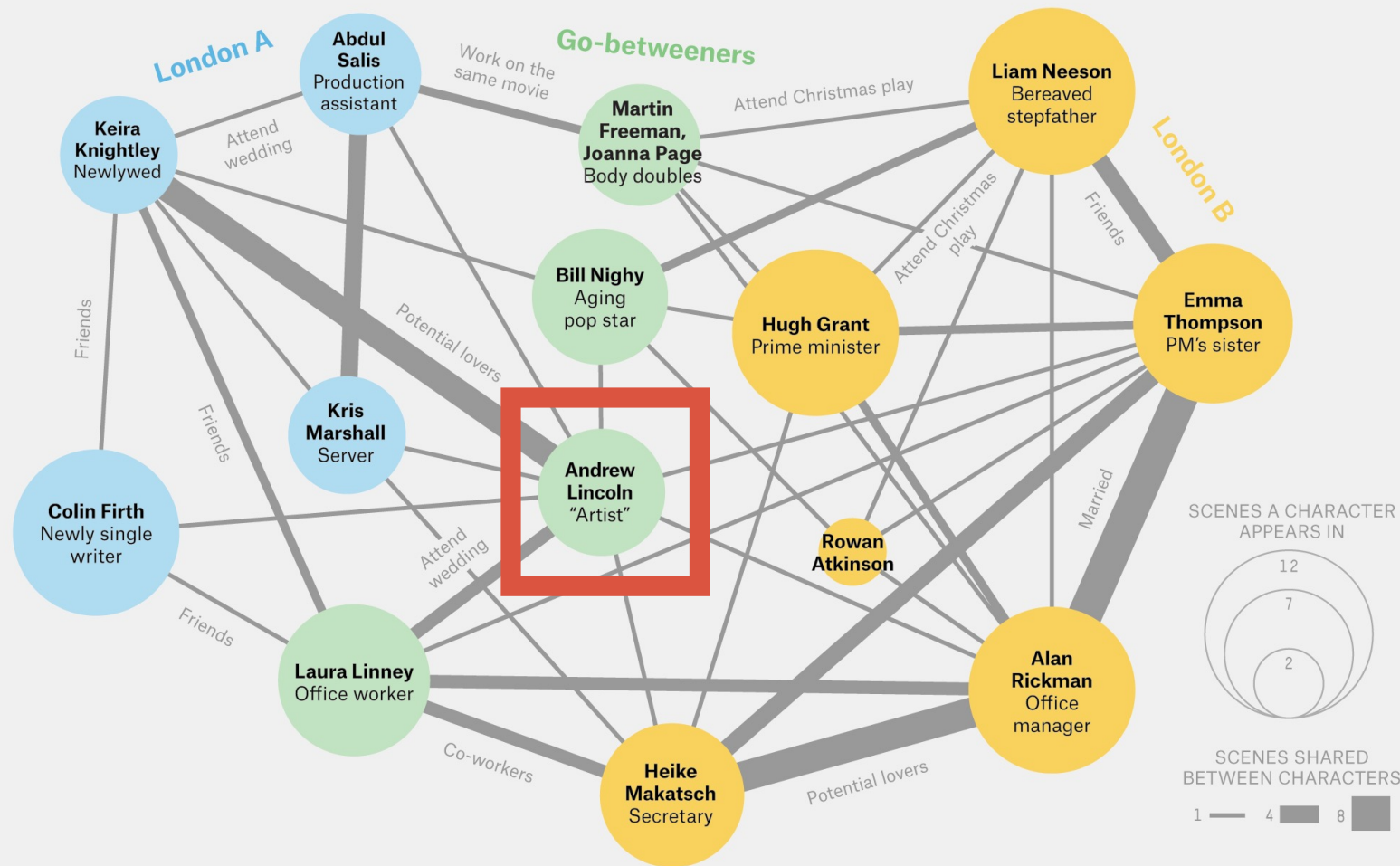
A — B

exposure  outcome

Love Actually graph

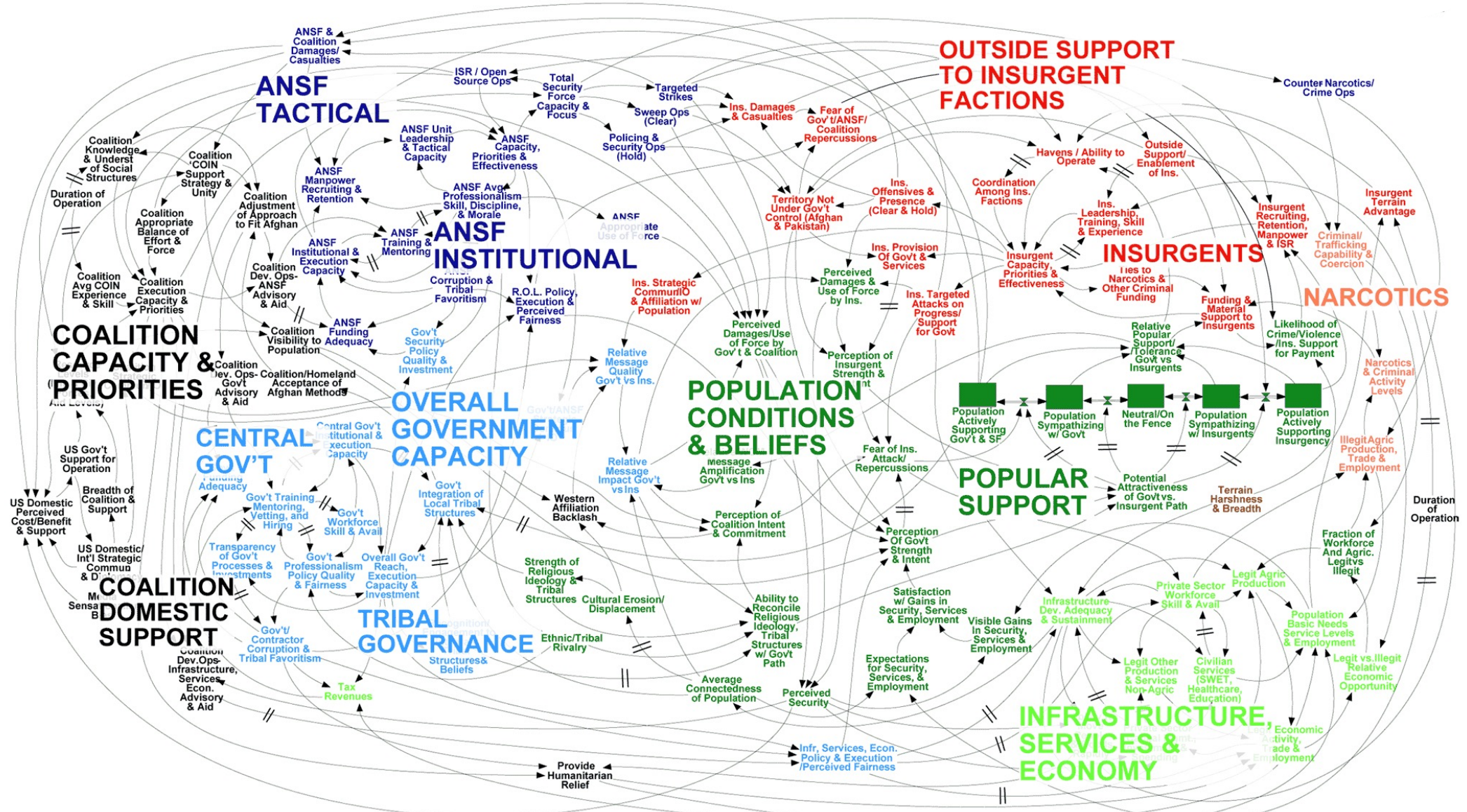
The two Londons of 'Love Actually'

Connections between the linchpin characters of each storyline*

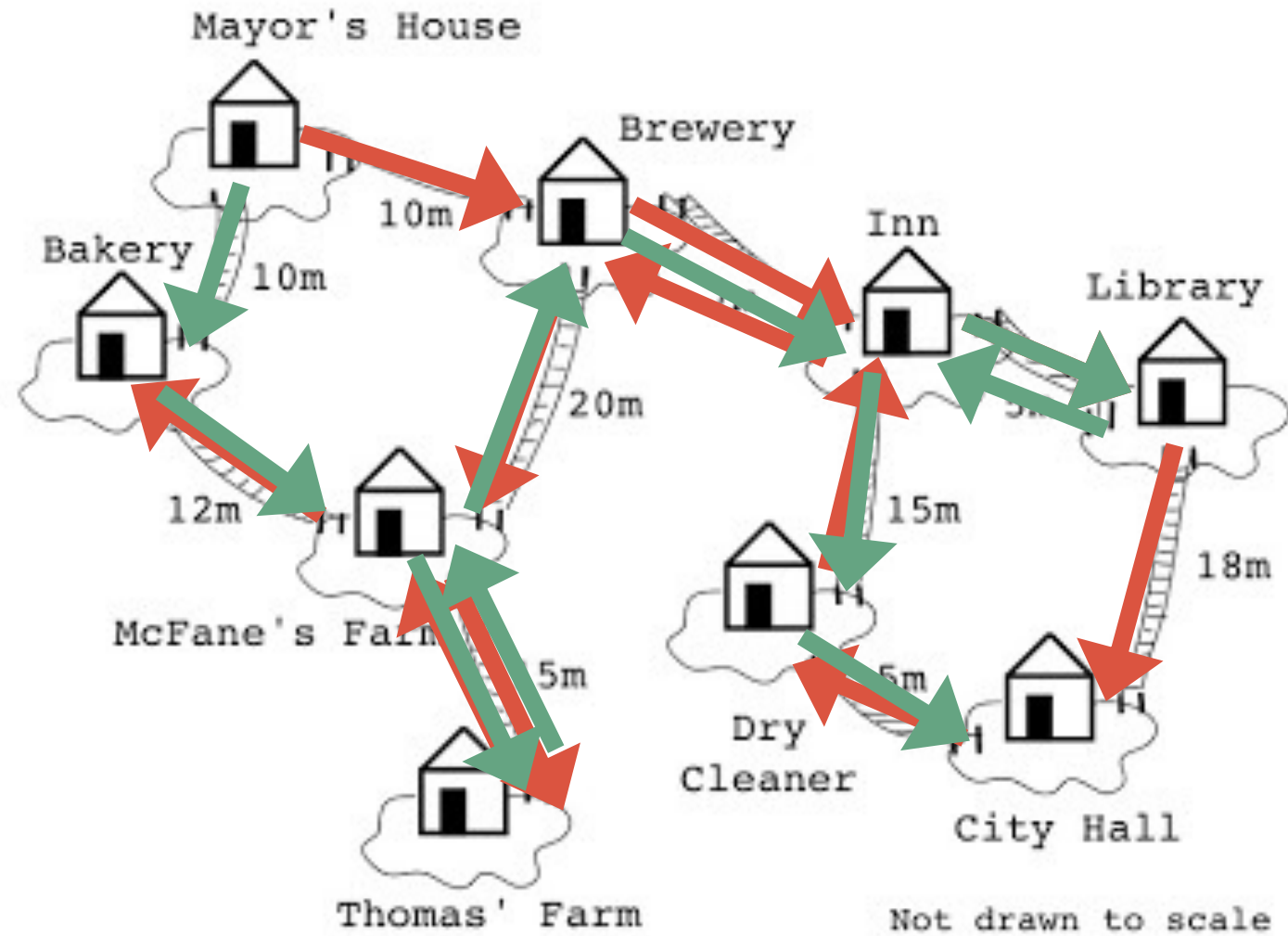


*Excluding the airport scene. Aside from putting almost everyone in a room together, the epilogue does nothing to actually connect the movie's different social networks.

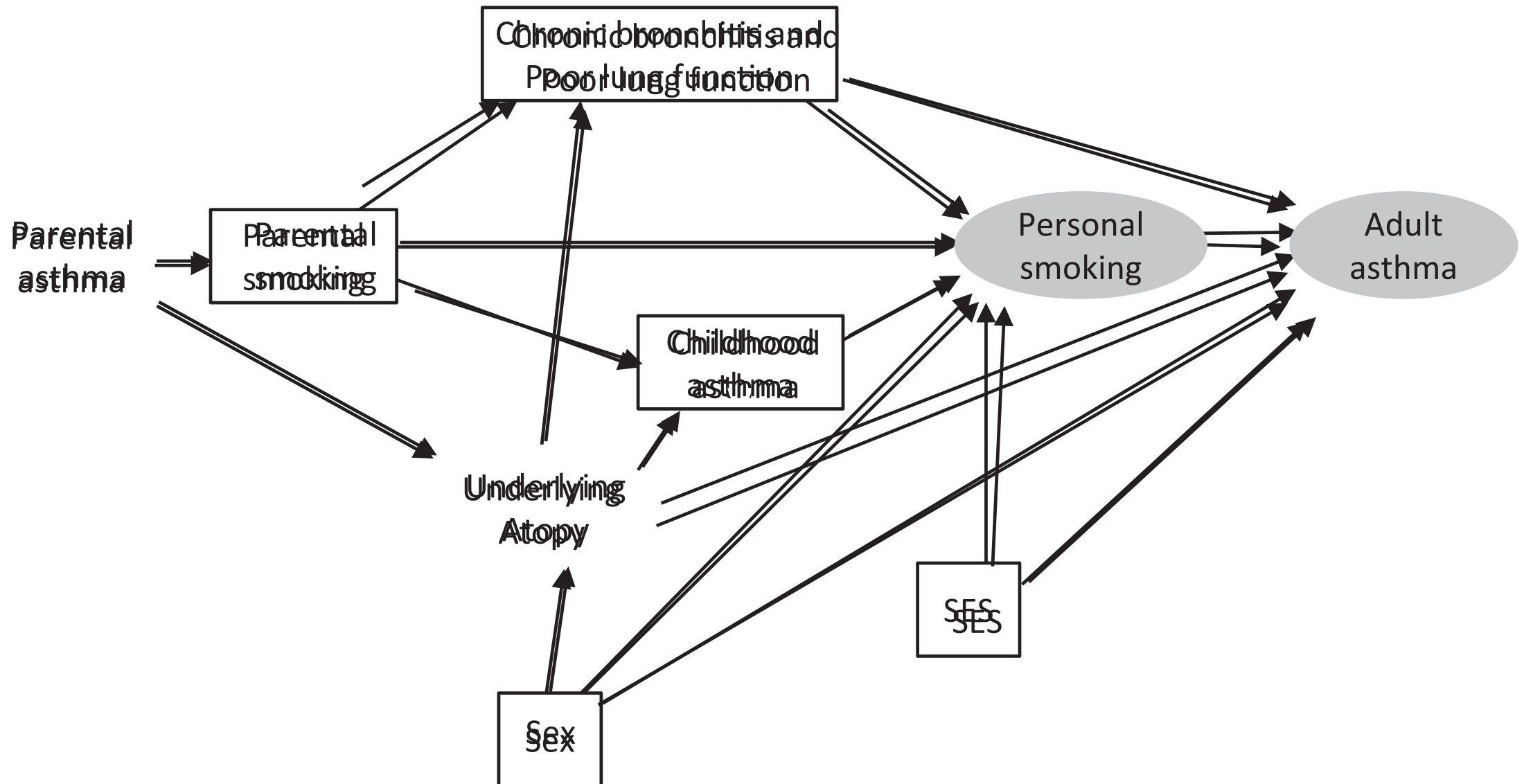
Afghanistan strategy graph



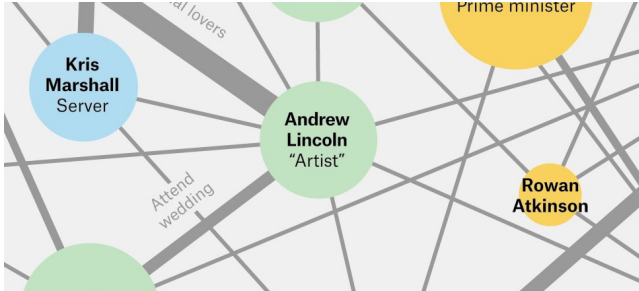
Travelling salesman graph



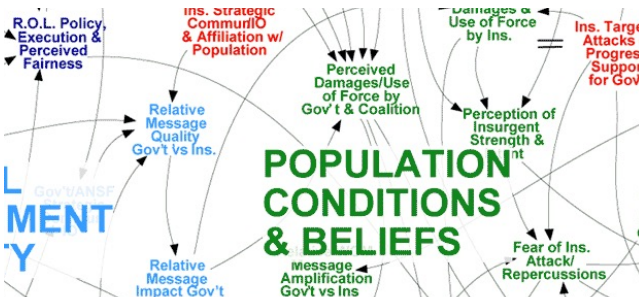
Smoking-asthma graph



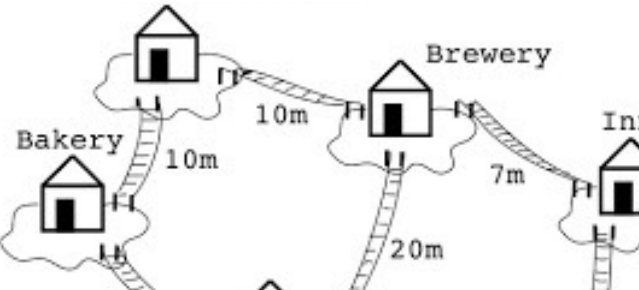
Graphs help solve problems



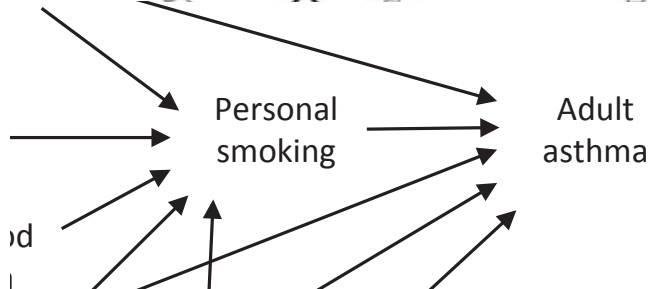
► Who is the central character tying together the various plots in the movie?



► What are the downstream effects of increasing resources in one sector vs. another?



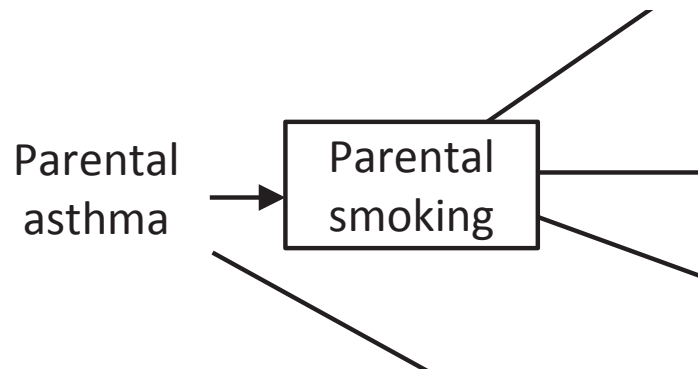
► What is the shortest route connecting all the locations?



► How can we reduce (and avoid inducing) bias in our study?

Strategies that may reduce (or induce!) bias

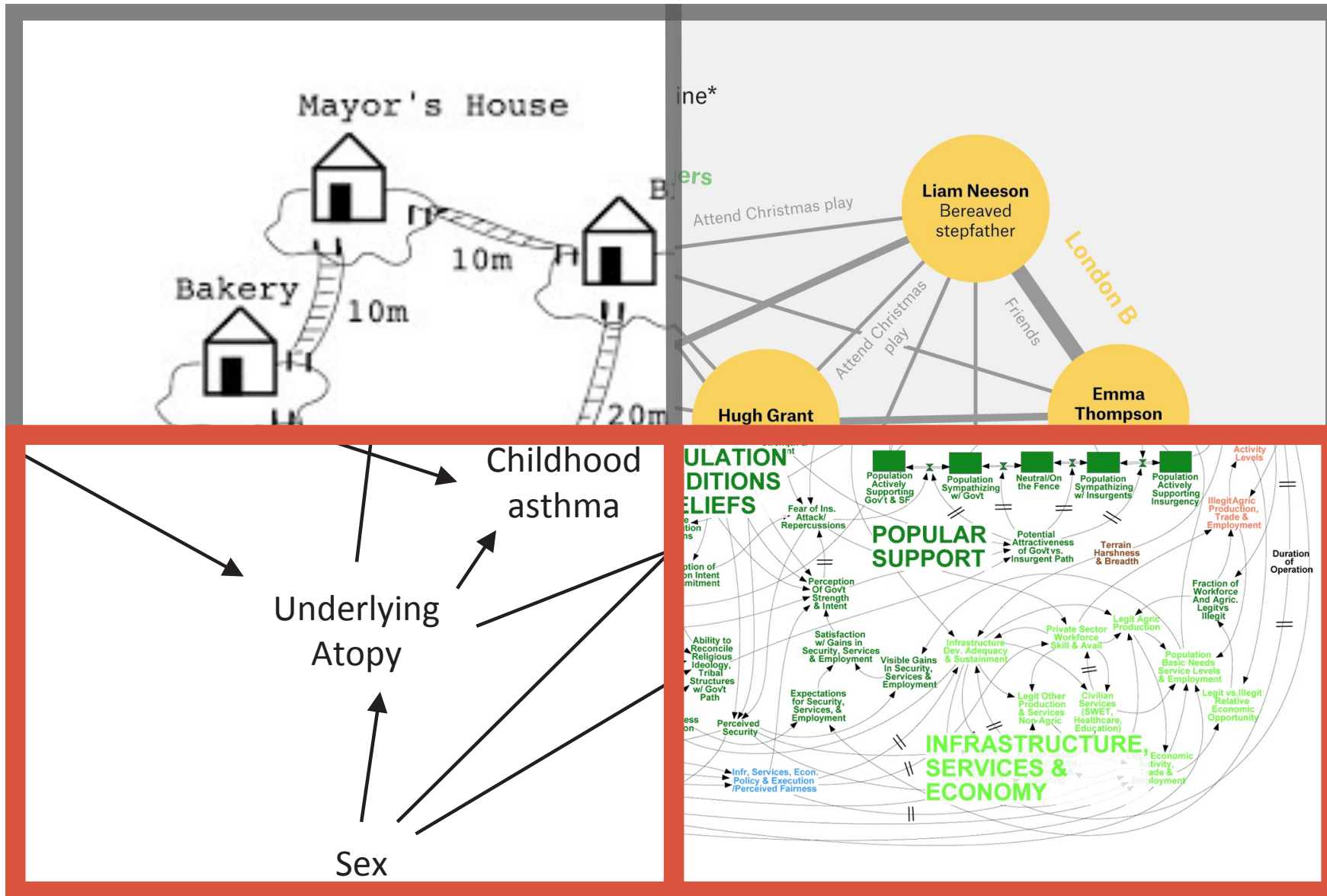
- ▶ Restrict a study's participants to those with certain values of a variable
 - e.g., recruit only people whose parents smoked
- ▶ Stratify by or statistically adjust for a variable
 - e.g., include parental smoking status (yes/no) in the model



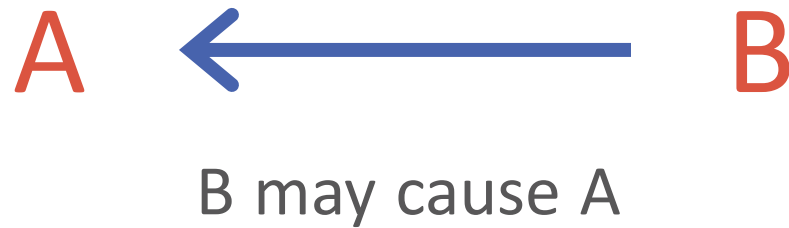
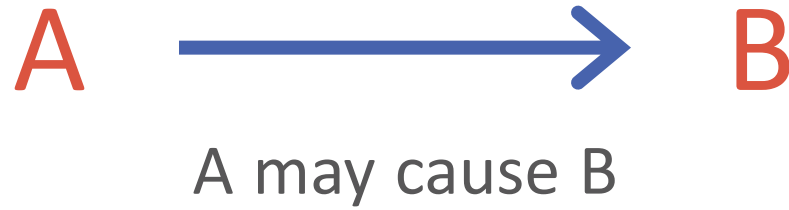
We often indicate that we've conditioned on a variable (by restricting, adjusting, etc.) by drawing a box around that node

Directed Acyclic Graphs

Graph edges

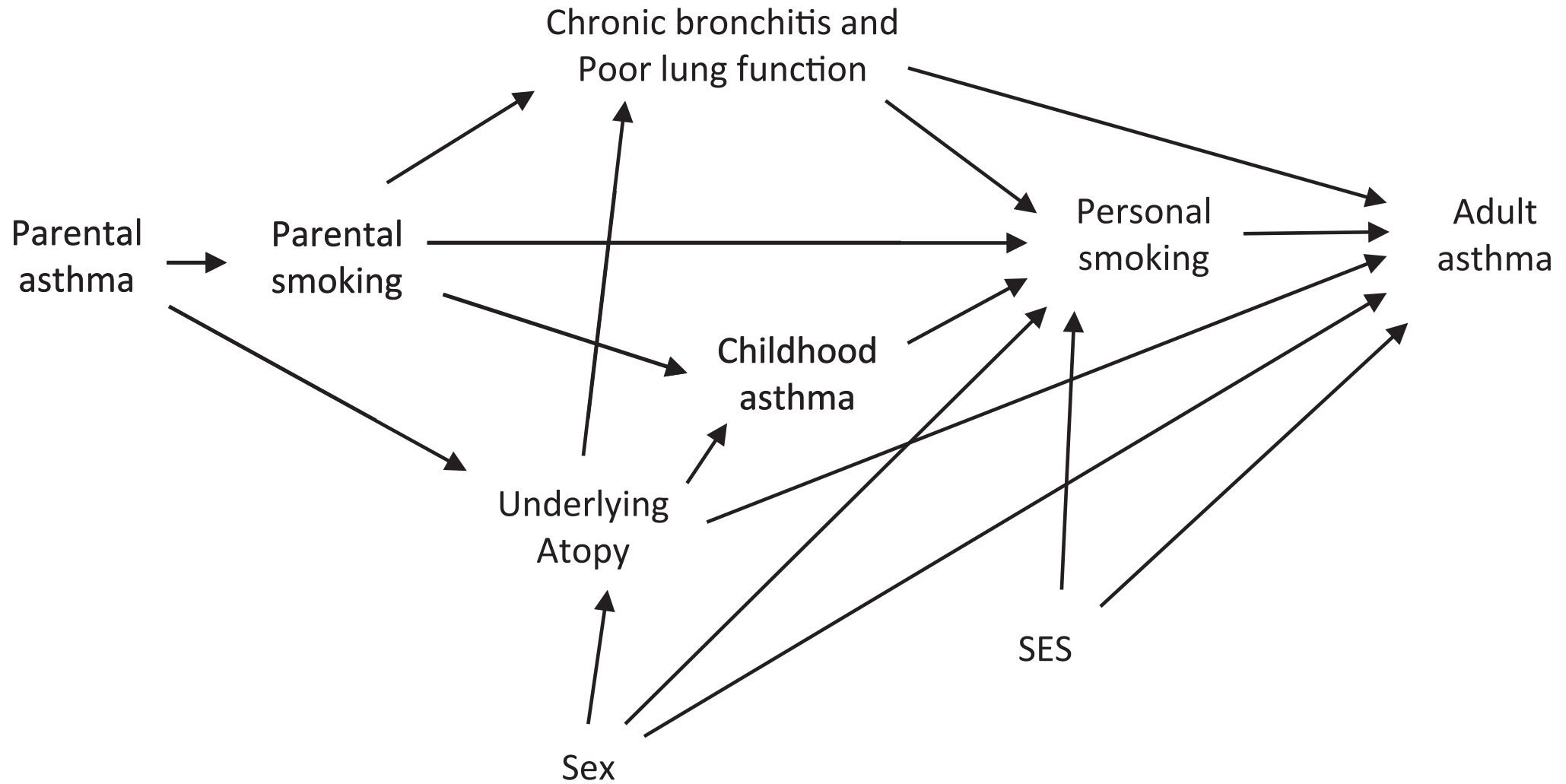


Edges are *directed*

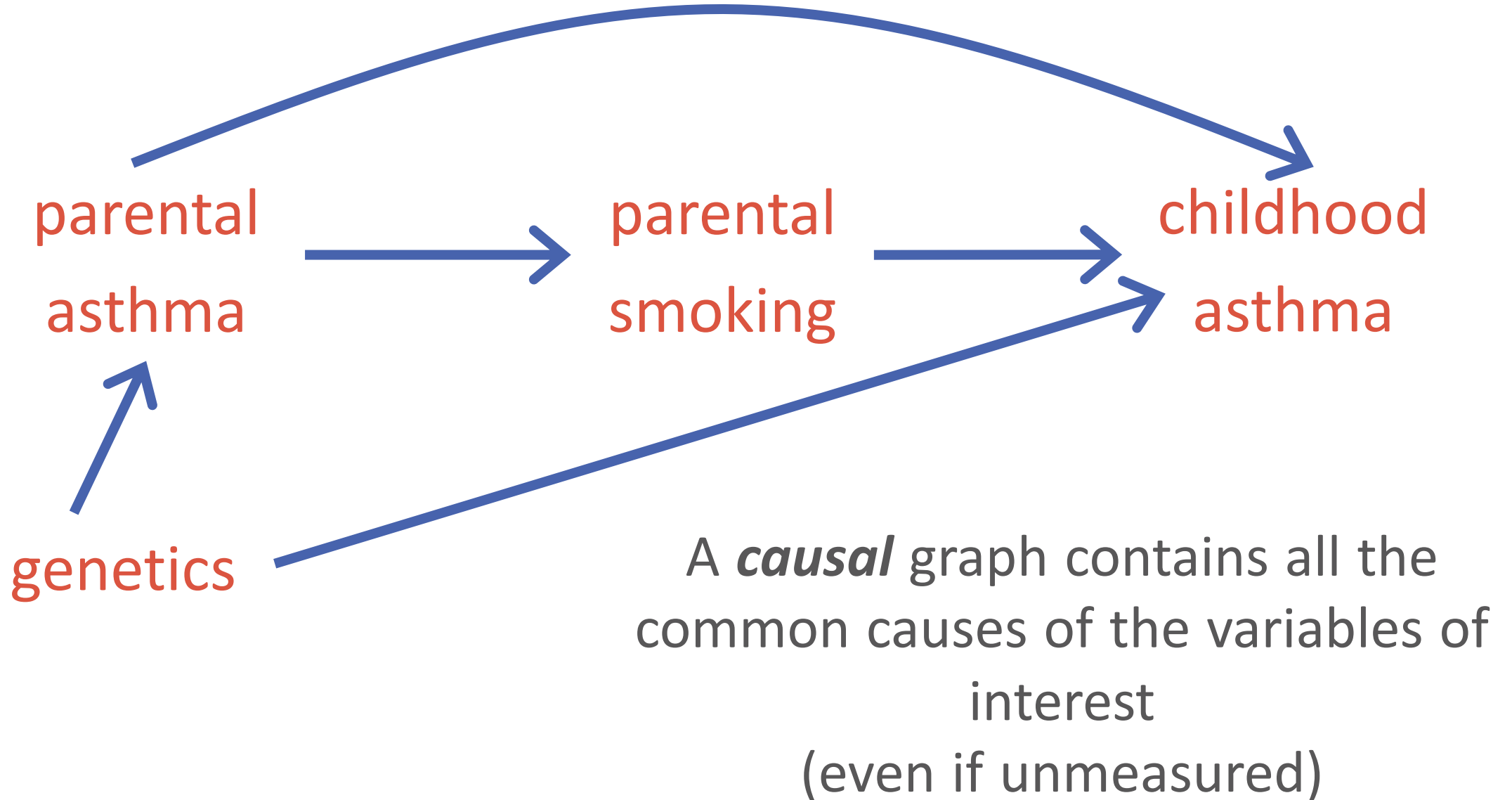


A doesn't cause B and B doesn't cause A

Smoking-asthma relationship assumptions



Smoking-asthma *causal* relationships

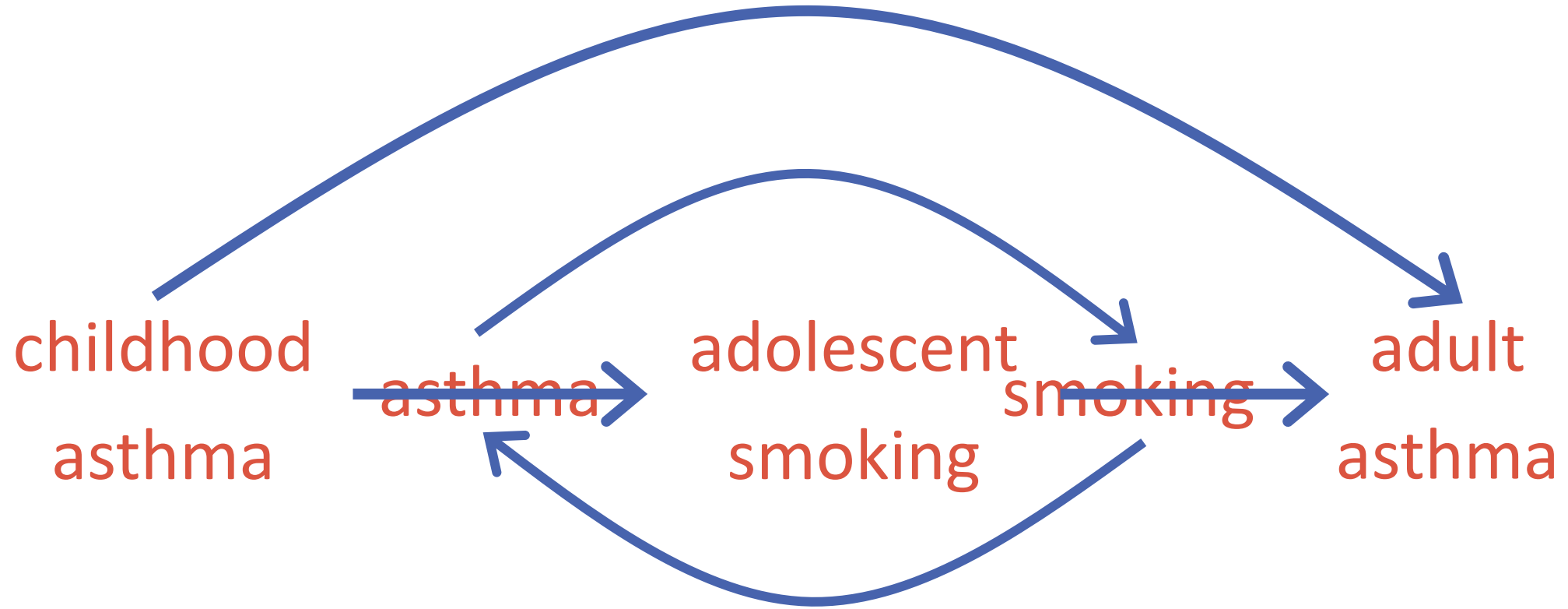


Directed Acyclic Graphs

Feedback loops



What do we do instead?



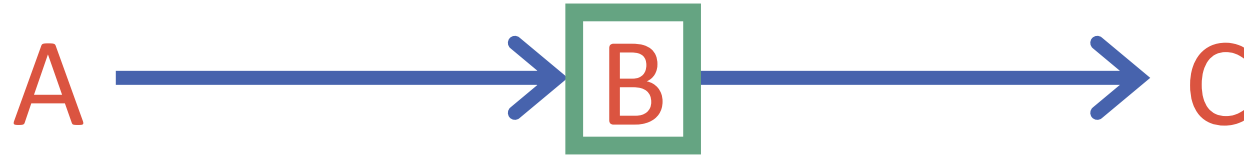
sequence of nodes through time

How do we read graphs?

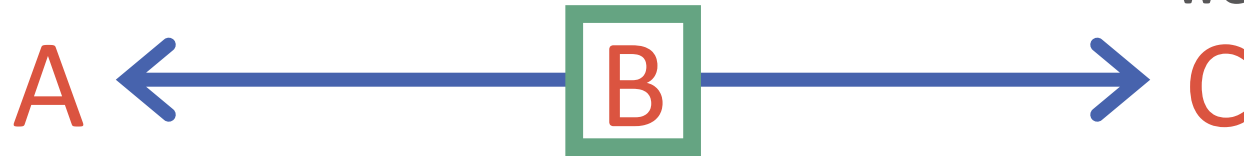
sequences of connected nodes form *paths*



Paths may be *blocked*



Recall that we often put boxes around nodes to show we've *conditioned* on those variables



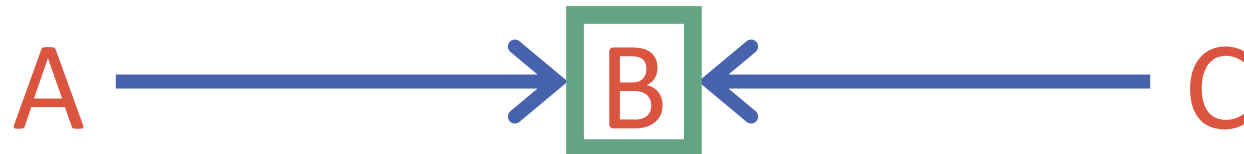
A *collider* is a node with both arrowheads incoming



Or *unblocked*



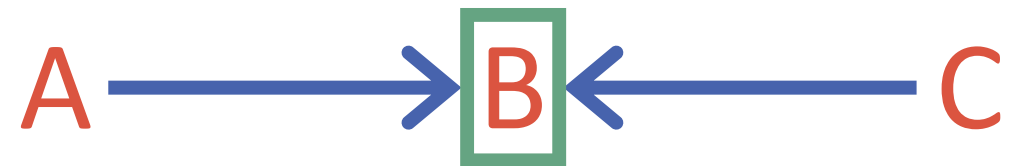
Because the arrow
into A goes the wrong
way, this is a
backdoor path



Conditioning on a
collider *unblocks* the
path

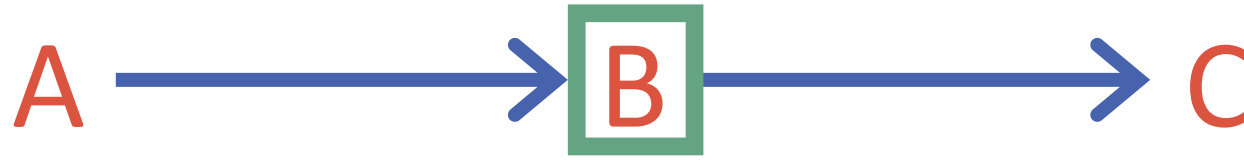
Unblocked paths mean variables are associated

- ▶ A and C are **causally** associated
 - We can estimate what will happen to C if we change A
- ▶ A and C are **non-causally** associated
 - Because they're associated in the data, we may think that A causes C
 - But this is just bias!

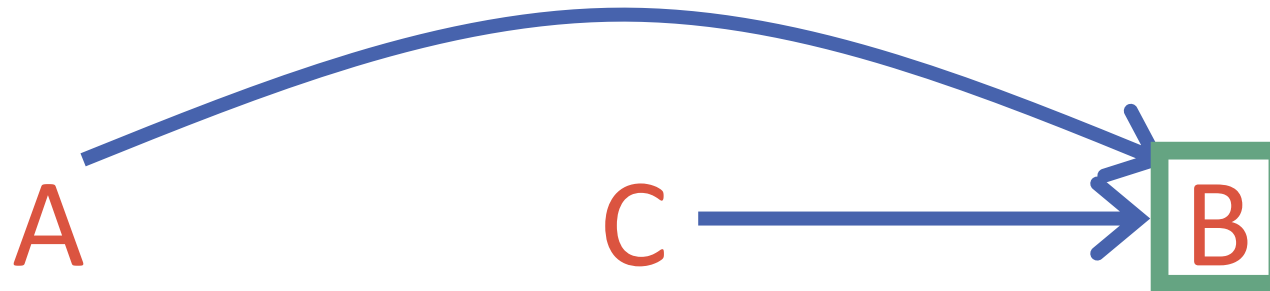
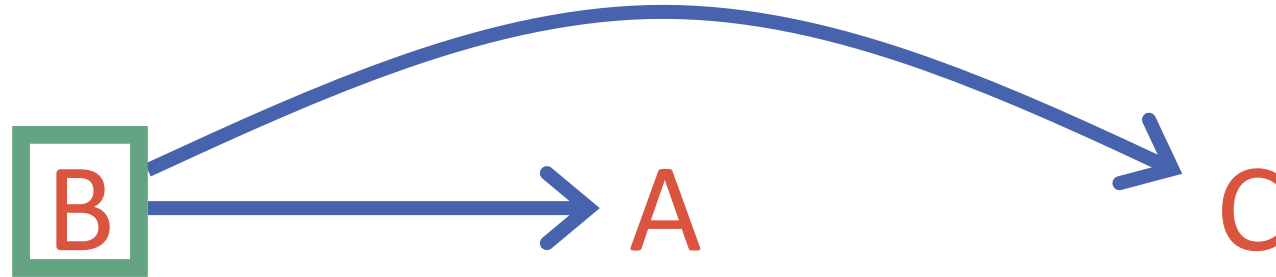


Graphs are often easier to read in *temporal order*

blocked paths



unblocked paths



Directed Acyclic Graphs